



CIPTON®

**LED LIGHT UP
DISC SLAM
PRO SERIES
CPOG114**



SETTING UP

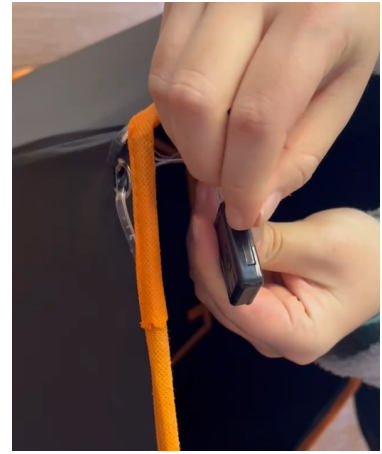
Warning: Adult supervision required.
Please read full manual before use.



1. Unfold the target bins.



2. Place the included bottom supports in the bottoms of the bins.



3. Remove the plastic tab from the target bin's LED light battery pack.



4. Press the button on the battery pack to turn the bin's LED lights ON.



5. Remove the plastic tab from the battery pack on the bottom of the disc.



6. Press the button on the bottom of the disc to turn the LED lights ON.

GAME PLAY

Disc Slam 2+ Players

TO PLAY:

Players/team flip a coin to decide which player/team goes first. The winner of the flip chooses whether they want to have first throw or last. During 4 person play, players on the same team stand beside the barrel at opposing ends from each other. Players throw the disk at the barrel trying to hit and/or land the disk inside the barrel. Play alternates with Team A/Player 1 throwing the first disk followed by Team A/Player 2; then Team B/Player 1 followed by Team B/Player 2 and so on.

Play continues until one player/team accumulates 21 points to win the game.

SCORING: 2 PLAYERS:

| | |
|-------------------------------------|--------|
| Disk hits the barrel: | 2 pts. |
| Disk goes directly into the barrel. | 5 pts. |

SCORING: 4 PLAYERS:

| | |
|--|--------|
| Disk is deflected and hits the barrel. | 1 pt. |
| Disk directly hits the barrel (without any deflection). | 2 pts. |
| Disk is deflected into the barrel. | 3 pts. |
| Disk goes directly into the barrel (without any deflection). | 5 pts. |

NOTE:

1. When deflecting a disk the receiving player may stand anywhere near the barrel and hit the disk in mid-flight to redirect it towards or into the barrel. The deflector is permitted bump the disk towards or into the goal using any part of their body however, they are not permitted to lift or "carry" the disk.
2. When throwing the disk, players are not allowed to step past the barrel or let their throwing arm extend past the barrel.
3. If team A reaches 21 pts. first, Team B is entitled to take their final turn before the game is over.
4. If the game ends in a tie, players can either play one more round with each of the four players taking one more throw or they can set a new point target such as 25 pts.

TO WIN:

Be the first player/team to score 21 points with a 2 pt. lead.

VARIATIONS-our suggestions:

1. Disks may be deflected off other objects, trees, walls etc.
2. Rig up a way to hang the barrel upside down from a tree or lanyard.
3. Players use only one hand during throwing or deflecting the disk.
4. Feel free to customize your own game.

MAINTENANCE:

1. When storing the game, collapse the barrels and secure with the inside toggles.
2. All parts are hand washable using warm water and mild soap.
3. Make sure all parts are completely dry before storing.

WARNING: This game contains small parts. It is not a toy and is not suitable for children under 3 years. Do not throw at people or animals. Use away from breakable objects. Before any throw, spectators must stand well to the side and out of harm's way.

90-Day Limited Warranty

Territory: United States/Canada

LIMITED WARRANTY TO ORIGINAL CONSUMER

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To obtain warranty service:

- Visit our customer support portal: www.customersupport123.com
- Select the brand and model of your device
- Select "Service Request" and fill out the form to begin your inquiry
- Exchanges require dated proof of purchase from an authorized retailer

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Warranty service not provided

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02-2022